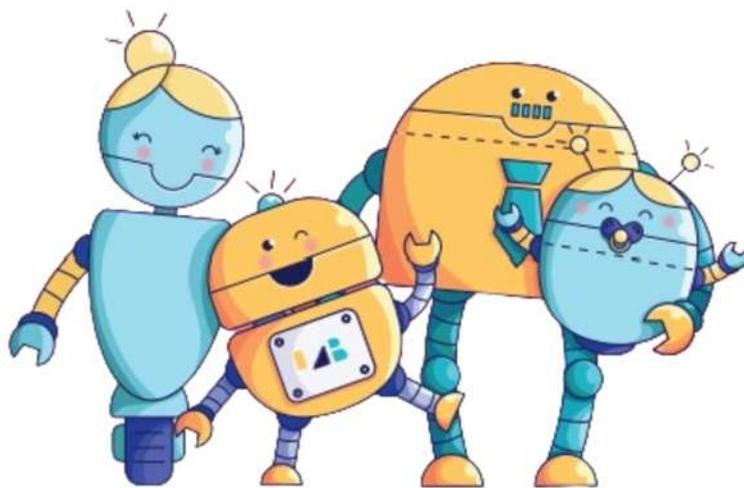




# THE LAB CODER

Childhood and early adolescence are the critical age ranges for children to learn anything, including Coding, because their brains are still developing and learning “how to learn”.

Now is the chance to introduce your child to native programming.



# MEET THE SENIOR TEAM



## DR. OKA KURNIAWAN

Dr. Oka is a Senior Lecturer for Singapore University of Technology and Design. His research areas include Computer Science Education.

**CURRICULUM SPECIALIST**



## DR. SCARLETT MATTOLI

Dr. Scarlett is a Psychotherapist/Counsellor, Coaching Psychologist & Supervisor and Psychometrist, specialising in psychological and therapeutic support.

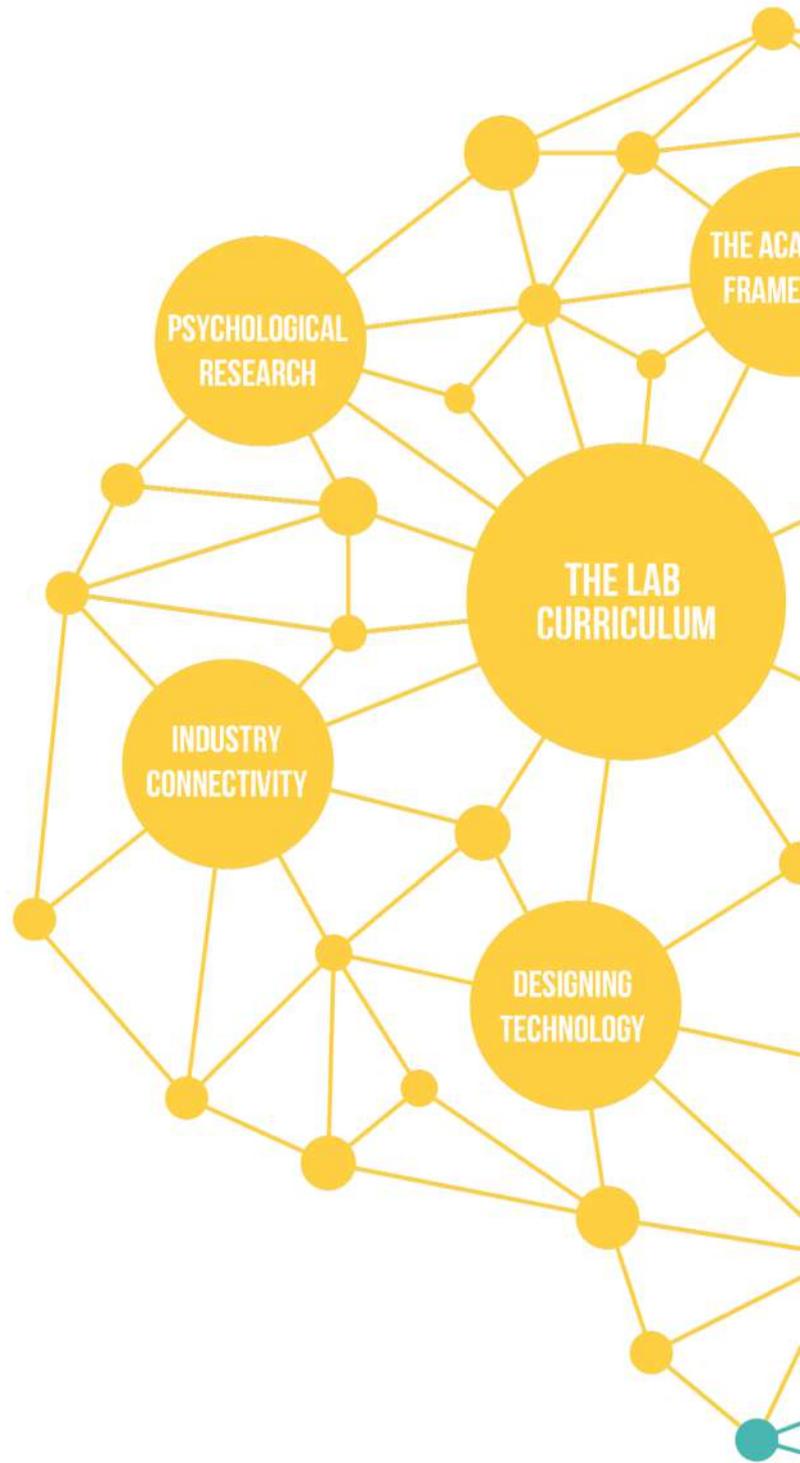
**CHILD PSYCHOLOGIST  
SPECIALIST**



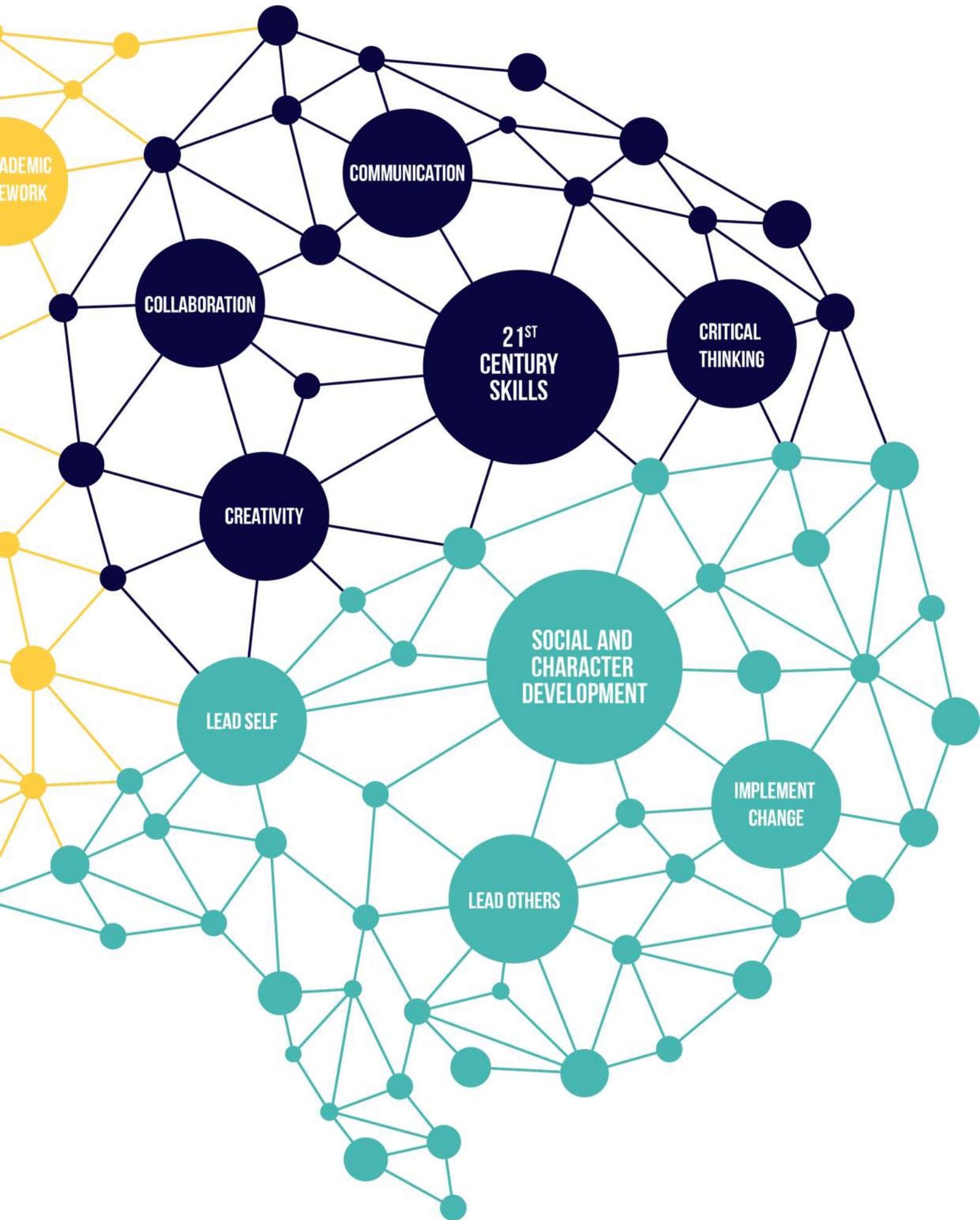
## DR. COLLIN ANG

Dr. Collin is the Managing Director of Decision Science and is a thought leader in the industry for digital transformation and analytics

**TECHNOLOGY SPECIALIST**



# CURRICULUM



# EMPOWERING STUDENTS THROUGH COMPUTATIONAL THINKING & AI LITERACY



# FOUNDATION

# FOR AGE 10 14 YEARS OLD



By the end of this course, your child will build strong skills in Computational Thinking, gain solid AI literacy, and code confidently in Python.

*This curriculum is reviewed by Dr. Oka Kurniawan, Senior Lecturer SUTD*

## Program Outline

- Open lab structure
- Student-centered, inquiry-based curriculum
- 4 Levels (Foundation, Basic, Intermediate, Advanced)
- Fuses Coding with multiple disciplines
- Ratio 1:8
- Duration 100 mins

JOIN US FOR A FUN-FILLED LEARNING EXPERIENCE!



WE DO NOT WAIT TO DISCOVER  
POTENTIAL — WE DEVELOP IT.

## Eligibility

- At least one year in The Lab
- Finished Coder - Basic Level

*At The Lab Singapore, excellence is not reserved for a select few — it is a standard we cultivate in every trainee.*

All Coder-level trainees are **guaranteed entry** into our prestigious Champion Team Training Programme upon completing the Basic level, advancing them into structured preparation for national and international competitions..

Our Champion Team goes beyond participation — it delivers disciplined training, strategic development, and rigorous coaching to build the confidence and technical mastery required to excel on larger stages.



# FOUNDATION

**Detail:** *The Lab Coder Foundation is a stepping stone to the Lab Coder program. It serves as a preparatory program for students to ease them into the rigorous requirements of the Lab Coder program. It provides a broad introduction to allow students to acquire the skills of a good programmer.*

*The curriculum focuses mainly on developing the 3 core skills to prepare the student for The Lab Coder program. These are visualisation, analysis and debugging.*

**No. of levels:** 4

## Visualisation

Given a target outcome, students assemble the provided code blocks to reproduce the intended result. This guided approach helps narrow down coding possibilities while gradually introducing new command blocks.

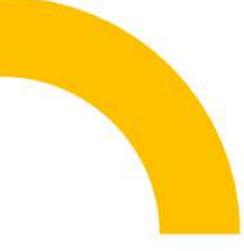
## Analysis

Students are tasked with analyzing written code to understand how it executes and to determine the resulting output. This process strengthens their ability to anticipate outcomes and spot discrepancies.

## Debugging

Debugging involves understanding the expected outcome, examining the actual output, identifying discrepancies, and correcting errors. Students sharpen these skills through hands-on challenges that are intentionally designed with bugs.

By grounding students in these core technical fluencies, The Lab Coder Foundation equips them with the mindset and methodologies essential for full programming tasks in the Coder modules.





# BASIC

**Detail:** The curriculum is designed for the age of AI, where strong problem-solving skills are more essential than ever. By exploring real-world applications across diverse fields—such as Equity in Engineering, Neuro-inclusive Design, Linguistics, and innovative game development—it empowers students with bold ideas and practical know-how, even if they have little or no prior coding experience. At the same time, it grounds their learning in the timeless principles of computer science, ensuring they remain relevant and adaptable in the face of rapid technological change.

**No. of levels:** 2

**Robotic IO Modules**

- Raspberry-Pi
- Buzzer
- LCD
- Motor
- Ultrasonic distance sensor
- Button sensor
- Colour sensor

**Programming Concepts**

- Algorithmic sequencing
- If controls
- Conditional loops
- Logic operators
- Comparison operators
- Random number generator

**Problem Solving Approaches**

- Order recognition
- Pattern recognition
- Branching & layered logic
- Flow diagram
- Code labelling
- Flowchart
- Visual analysis
- Tabulated data interpretation
- Development of programs in different genres; Practical, Fun and Abstract.

Throughout the curriculum, students engage in exercises that strengthen their ability to apply programming concepts to problem-solving using a variety of approaches. Robotic modules provide interactive input and output, enriching the experience through hands-on exploration. Comprehensive digital course notes support their learning, while at the end of each level, students design and develop small projects to showcase their creativity.



# INTERMEDIATE

**Detail:** The curriculum begins with the foundations of the Basic modules and gradually progresses to advanced topics through the introduction of powerful concepts. It sharpens problem-solving skills by tackling dynamic data and applying structured methods to complex challenges. At its core lies a timeless principle: no matter the scale of a problem, success comes from careful planning and breaking it into clear, manageable steps.

**No. of levels:** 2

## Robotic IO Modules

Raspberry-Pi  
Buzzer  
LCD  
Motor  
Ultrasonic distance sensor  
Button sensor  
Colour sensor

## Programming Concepts

Algorithmic sequencing  
If controls  
Conditional loops  
Count loop  
Logic operators  
Comparison operators  
Random number generator  
Variables  
List data structure  
Function

## Problem Solving

Order recognition  
Pattern recognition  
Branching & layered logic  
Flow diagram  
Code label  
Flowchart  
Visual analysis  
Tabulated data interpretation  
Development of programs in different genres;  
Practical, Fun and Abstract

Throughout the curriculum, students participate in exercises that advance their problem-solving skills through the application of more sophisticated programming concepts. Comprehensive digital course notes support their learning, and at the end of each level, students design and develop small projects to showcase their competency.



# ADVANCED

**Detail:** To prepare students for real-world, scalable programming, we progress from block-based coding to Python, chosen for its clarity and conceptual depth. In today's AI-driven landscape, success depends less on rote syntax and more on architectural thinking, adaptive design, and seamless integration. Human developers remain essential, bridging AI's blind spots with domain knowledge and creative problem-solving.

**No. of levels:** 3

## Python Essential

Console IO  
Variable and Operators  
Datatype and Casting  
If Statement  
Loops  
List  
String Manipulation  
Mini-Project on simulated AI

## Python Advanced

Try-Exception  
Function  
2D List  
Dictionary  
File IO  
Turtle  
Mini-Game Project

## Python OOP

Class  
Class Variable  
Static Method  
Class Inheritance  
Class Polymorphism  
Mini-Project on Simulation  
Coding with AI

Learners develop technical fluency to identify flaws in AI-generated code and manage prompt complexity. The course balances deep expertise with context-aware problem-solving, supported by comprehensive reference notes. The final assessment emphasizes refining AI outputs through clear problem understanding, critical analysis, and effective interaction.

# SCHOOLS ACHIEVED VIA DSA CODING & ROBOTICS:



St. Joseph's Institution  
Looking Forward Since 1852



華僑中學  
HWA CHONG  
INSTITUTION



We are committed to supporting your child's learning journey and progression with us—empowering them through specialized programs, national and global competitions, and exclusive activities that strengthen their Direct School Admission (DSA) portfolio and ignite their passion for innovation.



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&  
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3 months	\$380/mth
6 months	\$340/mth
12 months	\$320/mth

*\*\* Registration fee is \$80 per student*

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