



**DSA
Information
Session**



THE LAB
LEARNING WITHOUT BOUNDARIES

DSA

01

What is DSA

02

Timeline of events

03

Portfolio & Resume

04

Shortlisting

05

Selection Outcomes

06

DSA Conditions

What is DSA?

Direct School Admission (DSA)



Early placement

Secure a place before the main exercise

Students can apply for and receive conditional offers for admission to the school they want

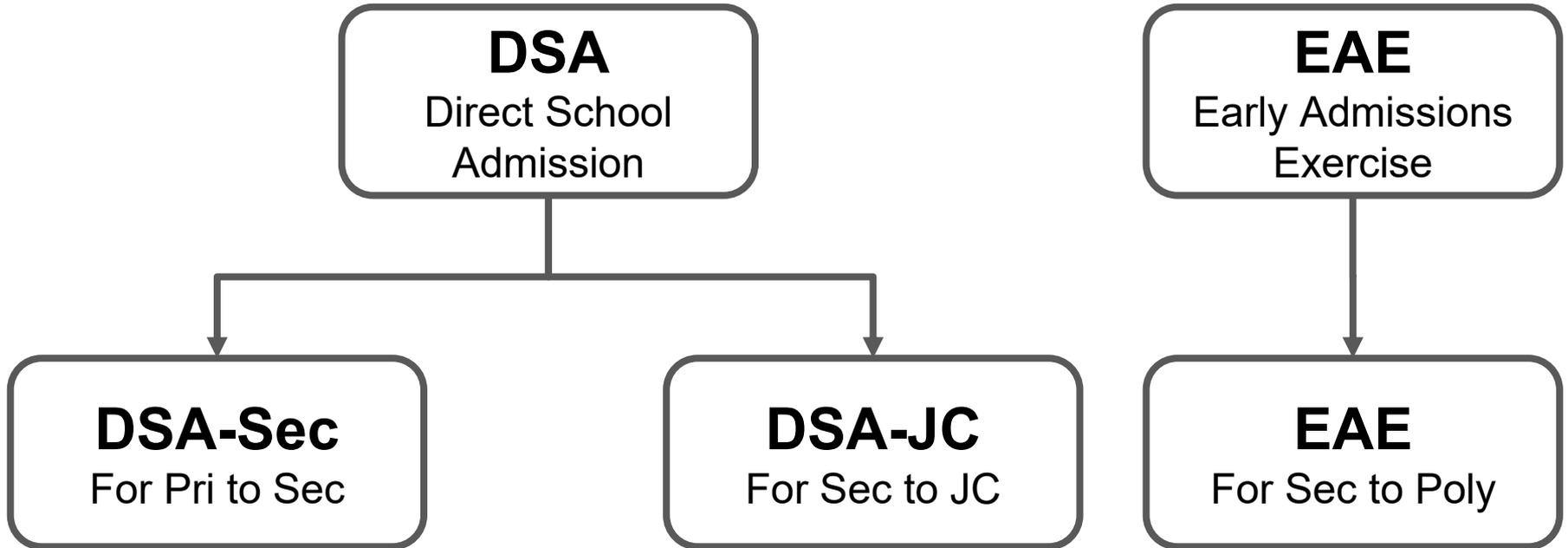


Talents

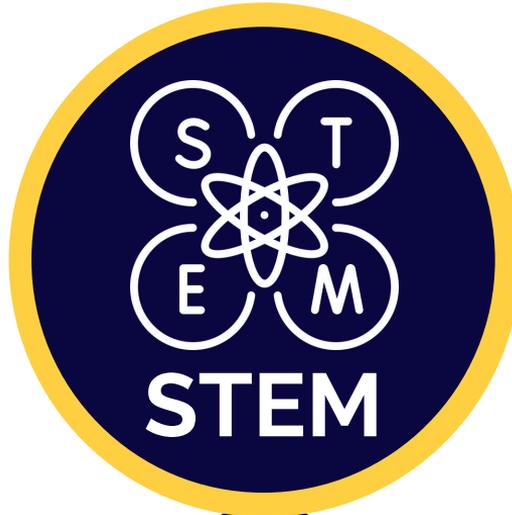
Aptitude-based admissions

Schools will select and admit students based on their talents, aptitudes and interests

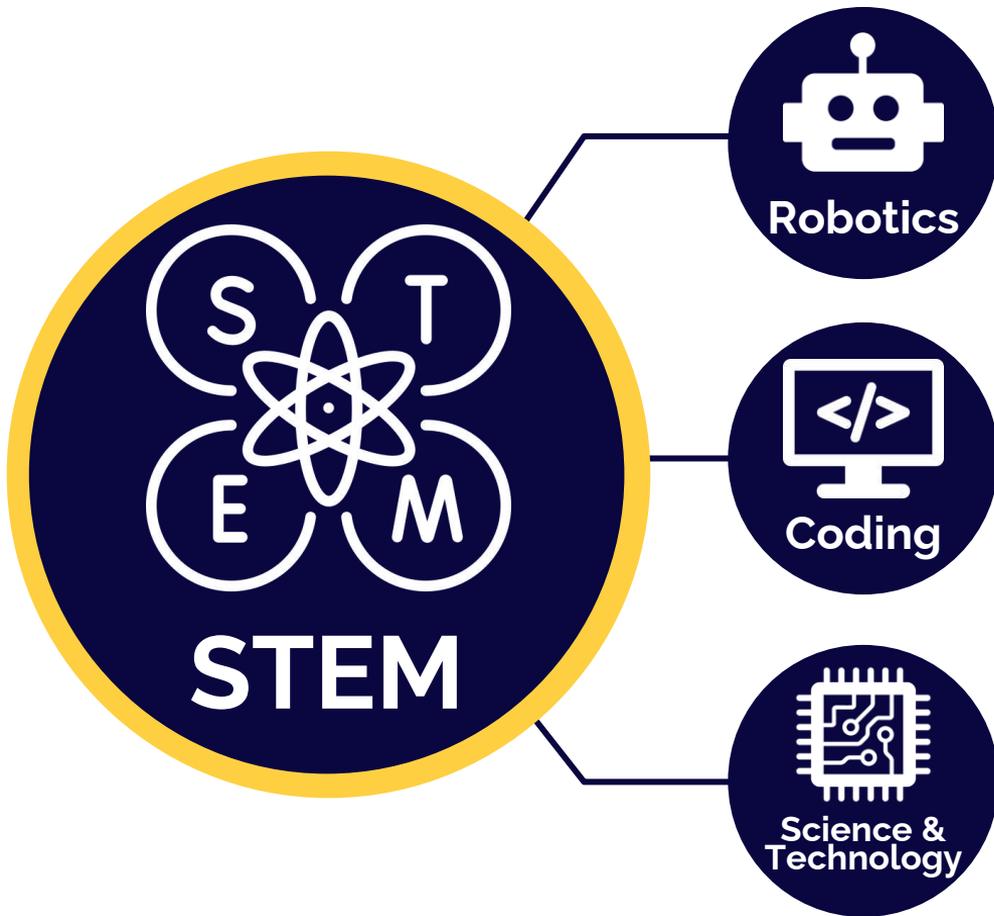
What is DSA?



Each pathway has its own eligibility criteria and application process. Refer to MOE for details.



*Not all fields are listed

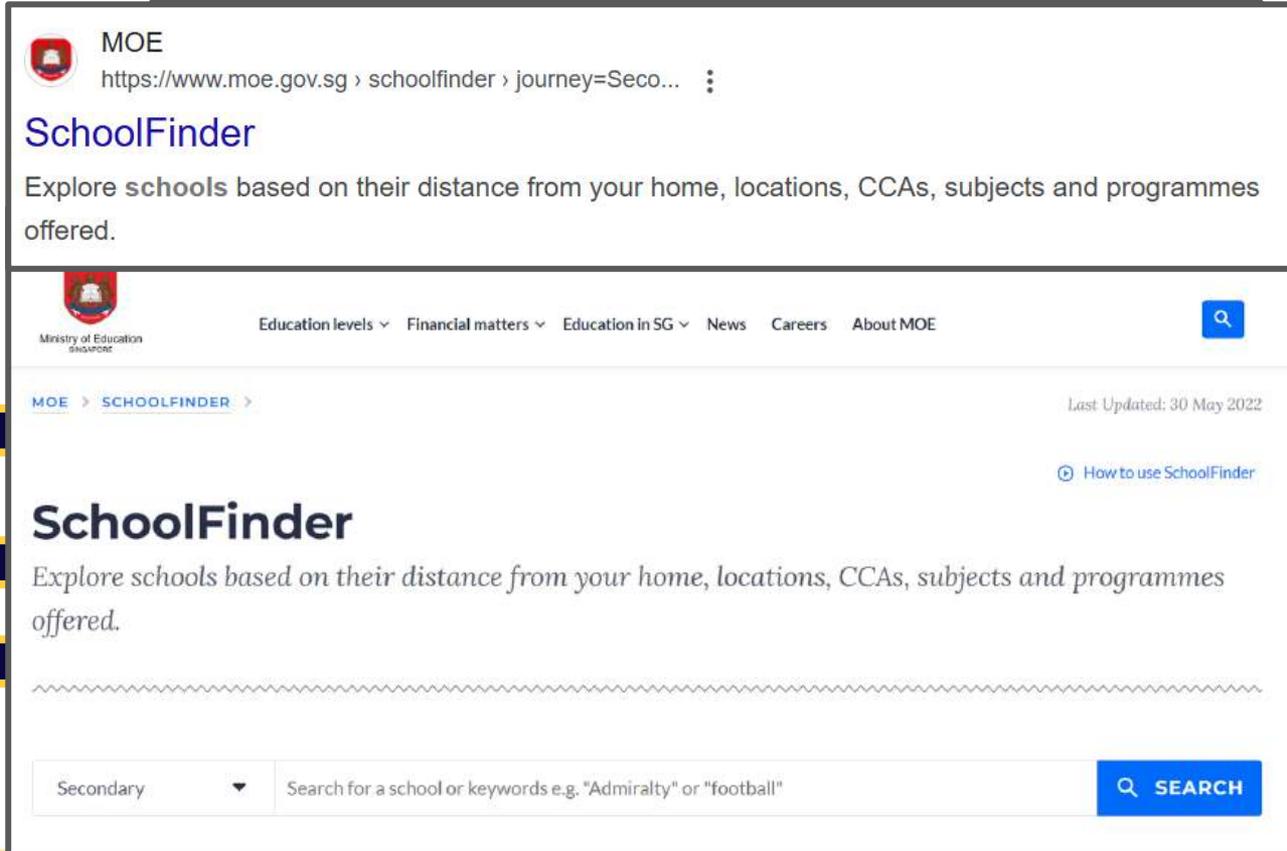


Lego Mindstorms EV3,
Spike, Raspberry Pi,
Arduino System...

Blockly Programming, Scratch,
Python, Javascript, HTML,
C Languages...

Applied technologies,
computer sciences...

MOE School Finder



The screenshot shows the MOE School Finder website. At the top, there is a navigation bar with the MOE logo, the text 'MOE', and the URL 'https://www.moe.gov.sg > schoolfinder > journey=Seco...'. Below this is the main heading 'SchoolFinder' and a sub-heading 'Explore schools based on their distance from your home, locations, CCAs, subjects and programmes offered.' The main content area features a secondary navigation bar with the MOE logo, the text 'Ministry of Education SINGAPORE', and links for 'Education levels', 'Financial matters', 'Education in SG', 'News', 'Careers', and 'About MOE'. A search icon is also present. Below the navigation bar, there is a breadcrumb trail 'MOE > SCHOOLFINDER >', a date 'Last Updated: 30 May 2022', and a link 'How to use SchoolFinder'. The main heading 'SchoolFinder' is followed by the same sub-heading. At the bottom, there is a search bar with a dropdown menu set to 'Secondary', a search input field containing the text 'Search for a school or keywords e.g. "Admiralty" or "football"', and a blue 'SEARCH' button.

MOE
https://www.moe.gov.sg > schoolfinder > journey=Seco...

SchoolFinder

Explore schools based on their distance from your home, locations, CCAs, subjects and programmes offered.

Ministry of Education SINGAPORE

Education levels ▾ Financial matters ▾ Education in SG ▾ News Careers About MOE

MOE > SCHOOLFINDER >

Last Updated: 30 May 2022

[How to use SchoolFinder](#)

SchoolFinder

Explore schools based on their distance from your home, locations, CCAs, subjects and programmes offered.

Secondary ▾ Search for a school or keywords e.g. "Admiralty" or "football" **SEARCH**

STEM / STEAM / Coding / Infocom School choices



Pei Hwa Sec



Admiralty Sec



Broadrick Sec



Ngee Ann Sec



Commonwealth
Sec



Beatty Sec



Dunman High



Dunman Sec



Gan Eng Seng
Sec



Presbyterian
High



Hwa Chong



Yusof Ishak Sec

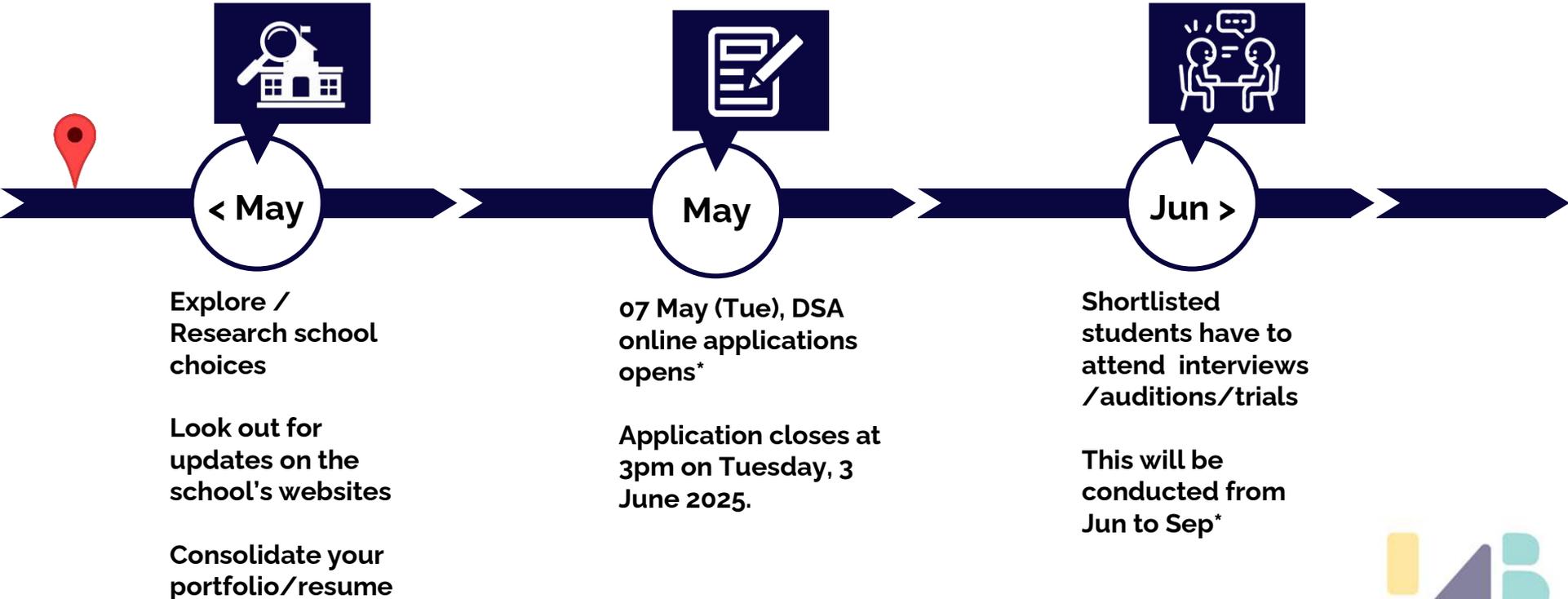


THE LAB

*Data is based on 2025

*Not all schools from the MOE database are listed

DSA Timeline



Explore /
Research school
choices

Look out for
updates on the
school's websites

Consolidate your
portfolio/resume

*
timeline

**

07 May (Tue), DSA
online applications
opens*

Application closes at
3pm on Tuesday, 3
June 2025.

Shortlisted
students have to
attend interviews
/auditions/trials

This will be
conducted from
Jun to Sep*

As dates may vary each year, Refer to MOE DSA-Sec website for the latest official

Current timeline is based on MOE's timeline for 2025's DSA exercise

DSA Timeline



Sep

Selected students will receive their DSA application offers by Early September

(DSA 2023 - 11 Sept)
(DSA 2024 - 9 Sept)
(DSA 2025 - 4 Sept)



Oct

Submit your school choices on the DSA portal. Any withdrawals from DSA must be done here.

(DSA 2023 - 23 to 27 Oct)
(DSA 2024 - 21 to 25 Oct)
(DSA 2025 - 27 to 31 Oct)



> Nov

Receive DSA school allocation along with results

(PSLE for Primary)
(January for O-Level)

*
timeline

**

As **dates may vary each year**, Refer to MOE DSA-Sec website for the latest official

Current timeline is based on **MOE's timeline for 2025's DSA exercise**

What to prepare

Schools will be looking for students that will nurture their talent in their specialised programmes, carry the school name and fit into the school's culture.



Portfolio

A compilation of past works



Write-ups

Share more about yourself



Testimonials

Track records and insights

Requirements may differ across schools

Portfolio

Each school will have their own specific criteria that applying students should meet to have a better chance of being shortlisted.

St Joseph Institute's criteria				Ngee Ann Secondary School's criteria	
Main Category	Talent Area	Criteria	Commitment if admitted to SJI via DSA	#	DSA-Sec Talents Shortlisting Criteria
Science, Technology, Engineering & Mathematics (STEM)	i) Coding ii) Programming and 3D Modelling iii) Robotics	<ul style="list-style-type: none"> Documentary evidence in relevant field(s) within and/or outside of school. Examples: photos and write-ups of works produced by the applicant or certificate of achievement in competitions. AND <ul style="list-style-type: none"> Strong academic results in Primary 5 and 6 examinations. 	Commitment to the programme from Year 1 to Year 4. Commitment to the Design and Innovation Club as a first CCA from Year 1 to Year 4. No transfer to another school upon admission via DSA for the duration of the course.	1	Coding <ul style="list-style-type: none"> Displays strong computational-thinking skills and passion in coding/robotics but no specific requirement to be trained in any coding language. Has participated in local or international coding-related competitions (e.g. National Junior Robotics Competition, First LEGO League, National Robopreneur Carnival). Good to support with, if any, (a) portfolio of coding-related projects and or (b) relevant certificates and achievements.
Portfolio / Trial / Interview 13. DSA STEM and Visual Arts – shortlisted applicants will be required to submit a portfolio. Please refer to the email for submission instructions.					



Projects/
Coursework

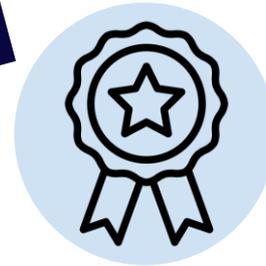


Competitions/
Events



Portfolio

Awards/
Certificates



Participation/
Contributions





External Events

 National Robotics Competition
Preschool Category

 Coding Olympics for
Lower Primary

 National Robotics Competition –
CoderZ Coding Challenge for Primary
and Secondary

 Coding Olympics for
Higher Primary

 # Canadian
Computing
Competition

 # CodeQuest by
IMDA

Core Programs

**Kinder Foundation and
Kinder**

- Kinder Foundation Term 1 – 2 Projects / Presentations
- Kinder Term 1 – 4 Projects / Presentations

**Junior Foundation and
Junior**

- Junior Foundation Term 1 – 2 Projects / Presentations
- Junior Term 1 – 4 Projects / Presentations

**Coder Foundation and
Coder**

- Basic Lvl 1 Project
- Basic Lvl 2 Project
- Intermediate Lvl Project
- Advanced Project – Tic Tac Toe Game
- Advanced Project – Map

The Lab X Unity

- Platformer Game
- Skill Arcade Game
- Racing Game
- Predator Arcade Game
- Shooting Game
- First Person Shooter Game
- Strategy Game

Holiday Programs



Holiday Camps
<Each workshop is a project/portfolio itself.>

Internal Events

 Monthly Best
Project Award

 Monthly Best
Project Award

 Monthly Fastest
Coder and Best
Project Awards



The Lab Thinkers Competition for Kinder, Junior and Coders.
Winners will move on to the Singapore Science Buskers

Others



The Lab Volunteer Program for Character
Development



The Lab Instructor Assistant
Program

Legend:



External
Competitions



Internal
Competitions



Other Programs

Build Your DSA Portfolio now!

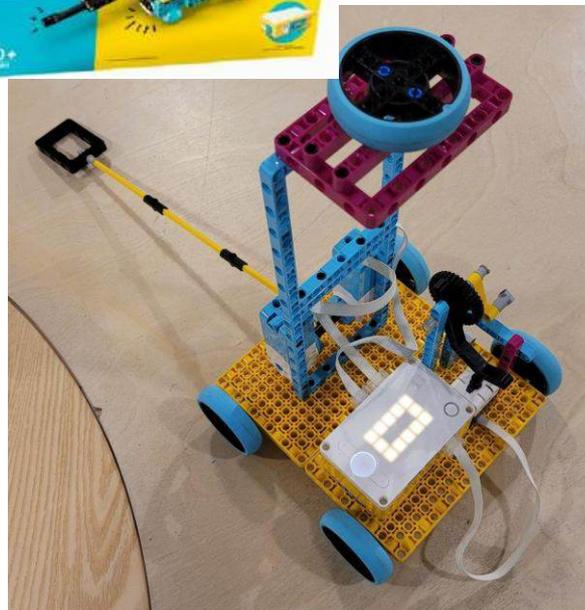




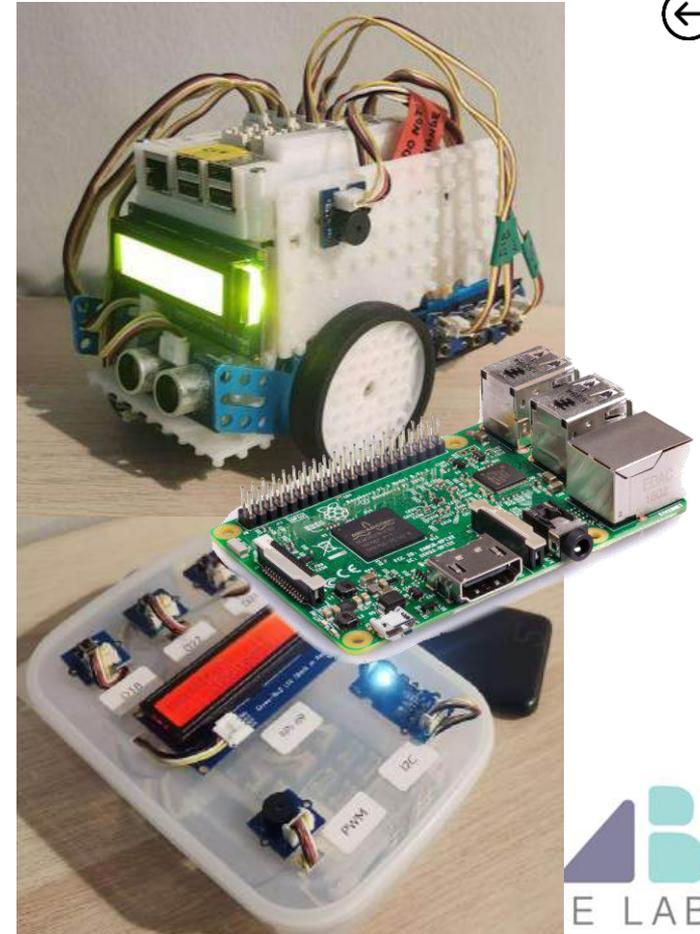
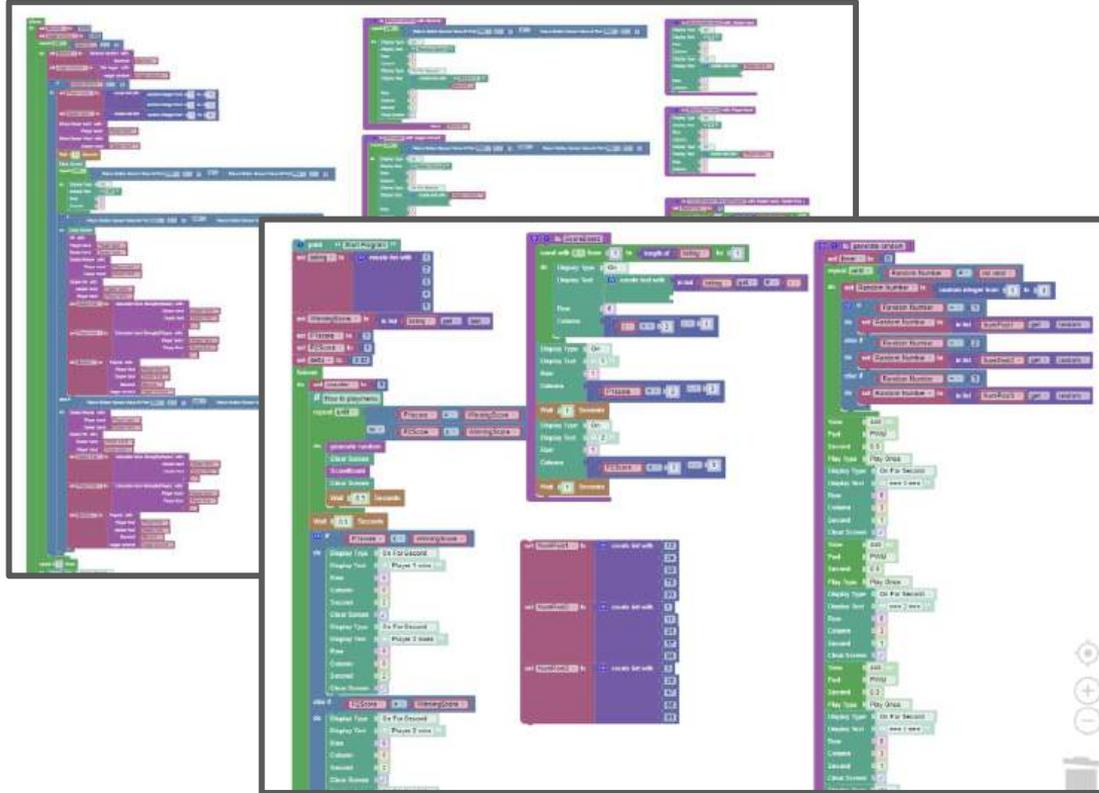
Portfolio (Junior)

```
when program starts
  set Level to 0
  forever
    if is left button pressed ? then
      if Level < 5 then
        change Level by 1
        A run for 2 seconds at 75 % speed
    if is right button pressed ? then
      if Level > 1 then
        change Level by -1
        A run for 2 seconds at -75 % speed
    M1 write Level
```

```
when program starts
  set Counter to 0
  set Random to pick random 5 to 10
  set movement motor to A+B
  forever
    if C is pressed ? then
      change Counter by 1
      wait 1 seconds
      M1 write Counter
    if Counter = Random then
      move for 0.5 seconds at 50 50 % speed
      wait 1 seconds
      move for 0.5 seconds at -50 -50 % speed
      set Counter to 0
      set Random to pick random 5 to 10
```



Portfolio (Coder)



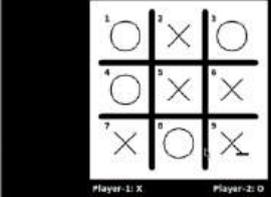


Portfolio (Advance)

```
main.py | Console | Shell | +
main.py
1 - def printList(lists):
2 -     for r in range(len(lists)):
3 -         print('\n'.join(lists[r], sep=" "))
4 - def change(lists, symbol):
5 -     for row in range(a-1, a+2, 1):
6 -         for col in range(b-1, b+2, 1):
7 -             if row >= 0 and row <= 5:
8 -                 if col >= 0 and col <= 5:
9 -                     if lists[row][col] != "+":
10 -                         lists[row][col] += 1
11 -             lists[a][b] = symbol
12 -     return lists
13 myllst = []
14 pat = "+"
15 for row in range(6):
16     innerlist = []
17     for col in range(6):
```

```
0 0 0 0 0 0
0 0 0 0 0 0
0 0 0 0 0 0
0 0 0 0 0 0
0 0 0 0 0 0
0 0 0 0 0 0
Enter number of bombs: 6
Enter bomb 1 position (row col): 0 0
Enter bomb 2 position (row col): 4 1
Enter bomb 3 position (row col): 2 4
Enter bomb 4 position (row col): 5 3
Enter bomb 5 position (row col): 1 5
Enter bomb 6 position (row col): 5 0
* 1 0 0 1 1
1 1 0 1 2 *
0 0 0 1 * 2
1 1 1 1 1 1
2 * 2 1 1 0
* 2 2 * 1 0
> []
```

```
main.py | Console | Shell | +
main.py
155     print("Invalid")
156
157     pos = posMap()
158     x, y = keypoint(position)
159     pos = posList(x, y)
160     pos = posList("bombs")
161     pos = posList(z)
162     pos = posList(z)
163     draw()
164     keypoint_pos(position)
165     keypoint_oppos(position)
166     count += 1
167     if count == 6:
168         win = checkPosition(ALT)
169         if win == "win":
170             winner = "X"
171             break
172         if winner == "X":
173             print("Player 1 Win!")
174         elif winner == "O":
175             print("Player 2 Win!")
176         else:
177             print("It's a Tie!")
178
179     @staticmethod
180     board():
181     game()
```

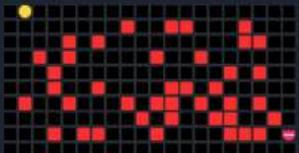


```
Player 2 (1-9): 1
Player 1 (1-9): 7
Player 2 (1-9): 2
Player 1 (1-9): 8
Player 2 (1-9): 6
Player 1 (1-9): 4
Player 2 (1-9): 9
It's a Tie!
```

```
main.py | Console | Shell | +
main.py
1 word = []
2 number = []
3 Alllogic = ['what is', 'is a number', 'is a word']
4 while True:
5     Input = list(input('Input: ').split())
6     Input = [s.replace('?', '') for s in Input]
7     Input = ' '.join(Input).split()
8     if Input[0] == 'end':
9         break
10    elif Input[0] + ' ' + Input[1] == Alllogic[0]:
11        if Input[2] in number:
12            print('number')
13        elif Input[2] in words:
14            print('word')
15        else:
16            substring = any(Input[2] in string for string in word)
17            substringALT = any(string in Input[2] for string in
18                word)
19            subno = any(Input[2] in string for string in number)
```

```
Input: Apple is a word
Learning
Input: 123 is a number
Learning
Input: what is Apple
word
Input: █
```

```
main.py | Console | Shell | +
main.py
71     if index != -1:
72         g_XPosList.pop(index)
73
74     @staticmethod
75     def Main():
76         #Setting up the few
77         grid = Field()
78         roamer = Roamer(g_roamerStartPos[0],
79             g_roamerStartPos[1], g_RoamerSymbol)
80         hunter = Hunter(g_hunterStartPos[0],
81             g_hunterStartPos[1], g_HunterSymbol)
82         grid.CreateField(g_gridX, g_gridY)
83         grid.InitialiseFieldX()
84         roamer.InsertCharacter(grid)
85         hunter.InsertCharacter(grid)
86         grid.Display()
```



```
Roamer movement debugging...
1 - Up / 2 - Down / 3 - Left / 4 - Right
Roamer move count: 1
Not Changing Direction, Current: 1
1 Move Invalid, force changing direction...
Changing Direction to: 4
Right Movement valid... Moved
```



Certificates and Awards





Events, Workshops and Competitions

DSA Supplement Programs



Competitions



<https://www.thelab.sg/the-lab-program/dsaprogram/>



Competition schedule

* Dates are based on **2025**. Subject to changes every year.

	Competition Title	Remarks
Feb	Canadian Computing Competition	(LabX Competitive Prog.)
Mar	Code Quest - Lockheed Martin	(LabX Competitive Prog.)
Mar	BEBRAS Challenge	Age 7 - 10
Apr	RoboCup Singapore Open	Registration opens around late Dec / Early Jan
Apr	National Code & Robotics Competition	
May	Hwa Chong Infocomm Challenge	Primary 6 only. Reg opens from 1 - 31 March via pri schools
Jun	Elite Coder Certification	
Aug	Coding Olympics	
Sep	NRC CoSpaces	Registration opens around Jun
Dec	Elite Coder Certification	



Non-academic contributions



Sunshine Friday at Teck Ghee



Christmas with Econ Healthcare



GlyphCommunity holiday camp

Portfolio tips

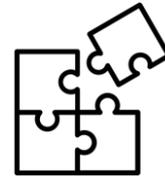
It is important to show the school that you are skilled and passionate in your talent!



Certifications

Mastery and Achievements

Proof that you are good and have what it takes



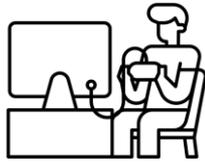
Relevancy

Show the important stuff first

Prioritise and show what the school is looking for

Portfolio tips

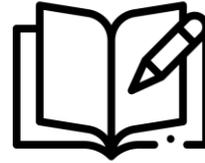
Schools also look at the student's growth and development in the subject over time. This shows the student's potential in being able to grow further and become an asset to the school.



Passion & Interests

Complimentary hobbies and projects

Showcases personal skill in
research and development



Journaling

The learning journey and progress

Highlights their passions and helps
build personality



Examples



miniLiew

A geeky dad blog about his gadgets, his sons and family, his opinions, and lots of fun stuffs.

Home About



FEBRUARY 27, 2023
Malaysian (Singapore PR) Renew Passport in UTC Johor



FEBRUARY 1, 2023
Golf - My Eagle Attempt



JANUARY 2, 2023
Jay Can Cook - Sous Vide The Beef Rump & The Tobiko Angel Hair



Search ...

Blog Stats

• 384,755 hits

My Recent MiniLiew Posts

• [Malaysian \(Singapore PR\) Renew Passport in UTC Johor](#) February 27, 2023



SEPTEMBER 22, 2019

Gadget - 52Pi New Ice Tower Cooler for Raspberry Pi 4



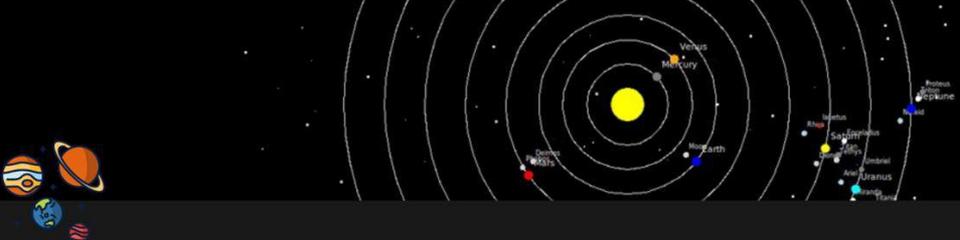
Examples



We clinched the Best Driver Award 2025



Coding Projects ★ Solar System Simulator



Solar System Simulator

[Replit](#) replit.com/joi_ahngxy

▼ 1 more property

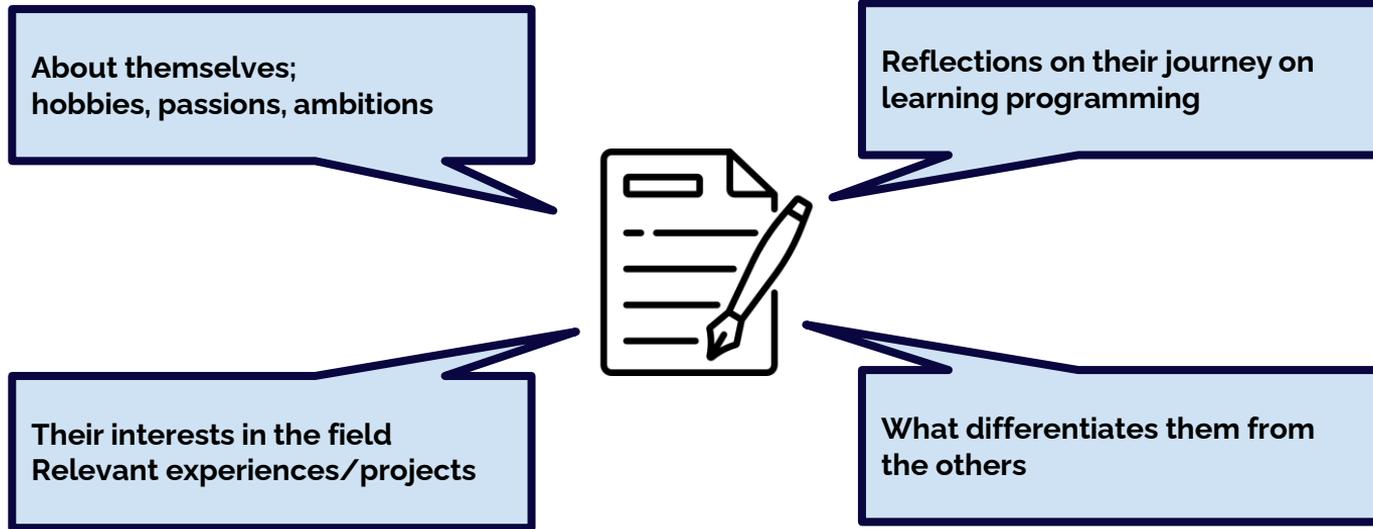
Project Overview

While researching for a coding project to display my love for coding, math and science, I came across the idea to create a solar system simulator. This project is an educational simulation of our solar system built using Python and the Turtle graphics module. At the same time, it also founded on mathematical ideas such as the relationship between sine (x-position on the circle) and cosine (y position on the circle) which is the foundation of **circular motion math**.

Each of the eight planets orbits the Sun along its own circular path, and selected planets also have moons that orbit them as they move. Using trigonometry and timing functions, I created smooth, realistic animations where the planets and moons continuously revolve. I also added some interactive elements — clicking on a planet reveals a fun astronomy fact about it. To make the scene feel more complete, I drew

Write-ups

Some schools may require the students to submit a brief essay together with their applications and/or portfolios.





Write-up tips

01

Stay within the word limit and to the point.
Some schools might specify what to write.

02

Some schools may want students to write their essay.
Legibility and penmanship will be important.

03

The write-up should be in present tense because
it should be something the student is still interested in.

04

Research the school's history, motto, strengths and
achievements.

05

Start writing it early so that there is time to edit and refine it.

Testimonials

This helps provide the schools more insight about the applying student. Not all schools entertain testimonials.

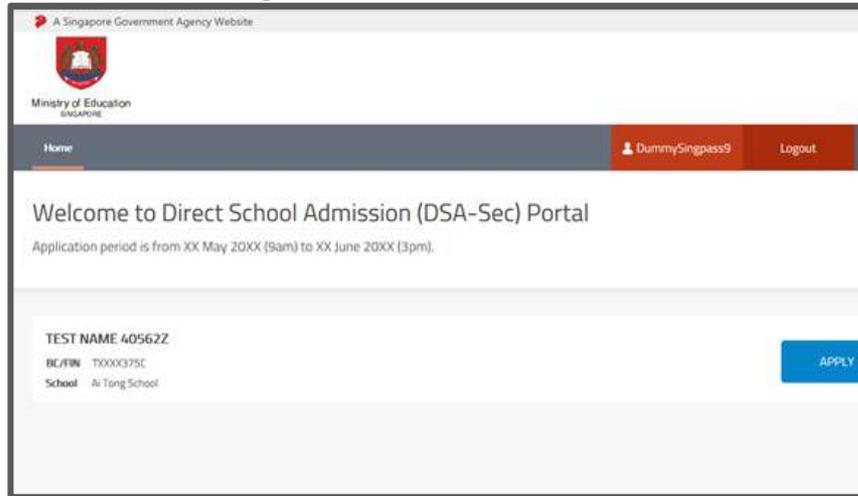
These testimonials can come from the student's school and/or from us.

If you require a testimonial from us, do email a request to contact@thelab.sg at least 2 weeks ahead of time.



Application

As the date nears the DSA application period, updated information and the application portal will be published on the MOE and school sites.

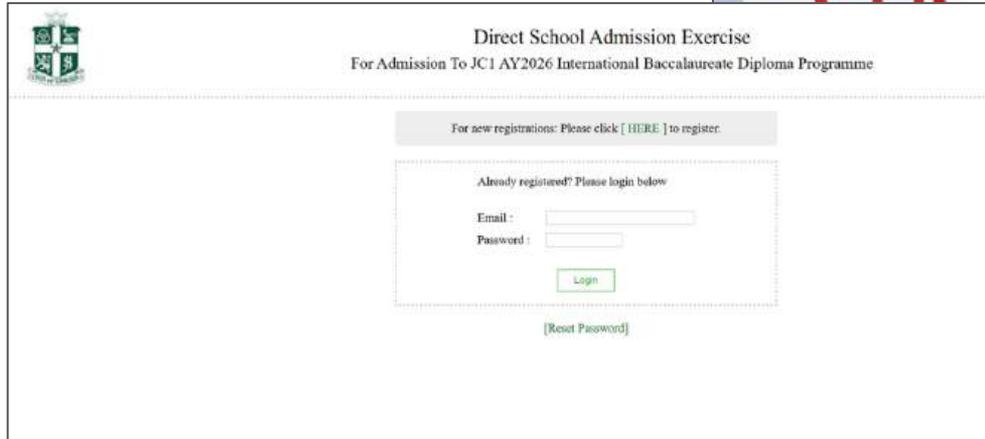


The screenshot shows the DSA-Sec Portal interface. At the top, it displays the Singapore Government Agency Website logo and the Ministry of Education Singapore logo. Below the logo is a navigation bar with a 'Home' link and a user profile section for 'DummySingpass9' with a 'Logout' button. The main content area features a welcome message: 'Welcome to Direct School Admission (DSA-Sec) Portal' and the application period: 'Application period is from XX May 20XX (9am) to XX June 20XX (3pm)'. Below this, there is a form with the following details: 'TEST NAME 40562Z', 'IC/FIN T0000375C', and 'School Ai Tong School'. A blue 'APPLY' button is positioned to the right of the form.

Login into the DSA Portal and submit your application before the deadline. You can update, withdraw and resubmit during this period.

Application

DSA-JC (Junior Colleges) and Polytechnic EAE (Early Admissions Exercise) applications are separated from the MOE DSA-Sec portal used for Secondary School DSA admissions.



Direct School Admission Exercise
For Admission To JC1 AY2026 International Baccalaureate Diploma Programme

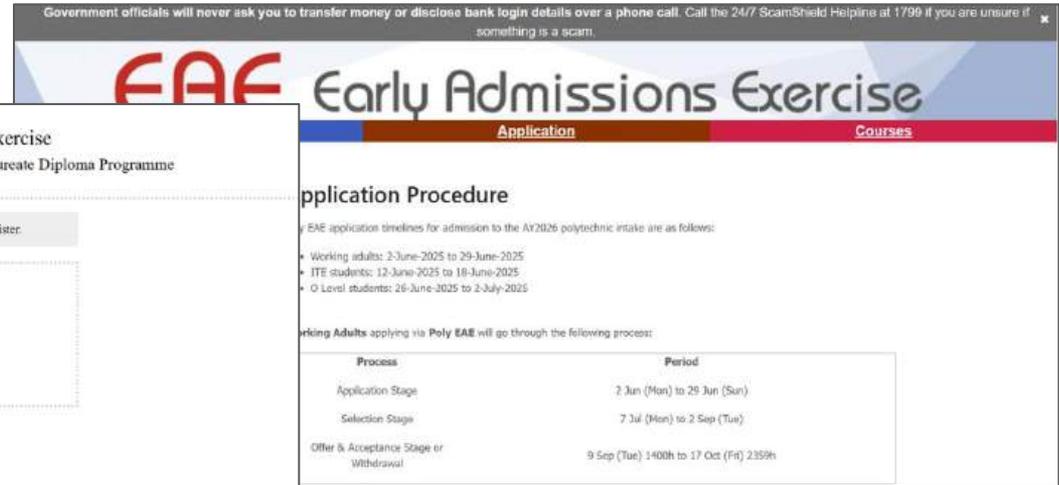
For new registrations: Please click [[HERE](#)] to register.

Already registered? Please login below

Email :

Password :

[Reset Password]



Government officials will never ask you to transfer money or disclose bank login details over a phone call. Call the 24/7 ScamShield Helpline at 1799 if you are unsure if something is a scam.

EAE Early Admissions Exercise

Application | **Courses**

Application Procedure

EAE application timelines for admission to the AY2026 polytechnic intake are as follows:

- Working adults: 2-June-2025 to 29-June-2025
- ITE students: 12-June-2025 to 18-June-2025
- O Level students: 26-June-2025 to 2-July-2025

Working Adults applying via Poly EAE will go through the following process:

Process	Period
Application Stage	2 Jun (Mon) to 29 Jun (Sun)
Selection Stage	7 Jul (Mon) to 2 Sep (Tue)
Offer & Acceptance Stage or Withdrawal	9 Sep (Tue) 1400h to 17 Oct (Fri) 2359h

Application

Use the provided application template to consolidate all necessary materials before starting the actual online application.

2025 Direct School Admission for Secondary Schools (DSA-Sec) Template for applicants studying in MOE mainstream primary schools

Instructions

You are encouraged to use a desktop or a laptop to fill in your application and use this template to help you prepare the relevant information before you log in to the DSA-Sec Portal. This will reduce your application time and minimise any risk of losing your entries due to connection issues. To avoid errors in your submission, use only English language in your entries.

Application comprises the following sections:

Section I	Talent(s) and School(s)
Section II	Non-school based Awards/Activities (Optional)
Section III	Contact Details

Name of Child/Ward	
BC/FIN	

Section I: Talent(s) and School(s)¹

You can indicate up to 3 choices of talent areas and schools. The choice order does not matter.

Of the 3 choices, a maximum of 2 choices can be used to apply to the same school, for 2 different talent areas.

Note:

Under "Select Programme", you will need to choose "Integrated Programme", "Singapore-Cambridge Secondary Education Certificate" (SEC) Programme or "No Preference", only if the school offers both programmes for the selected talent area. Otherwise, no further action is required.

From 2027 onwards, the SEC Programme will replace the GCE O- and N-Level programme under Full Subject-Based Banding (SBB). For more information on the SEC and Full SBB, click [here](#).

Talent Area	School	Select Programme (if applicable) (Please choose one only.)
		<input type="checkbox"/> Integrated Programme <input type="checkbox"/> SEC Programme <input type="checkbox"/> No Preference
		<input type="checkbox"/> Integrated Programme <input type="checkbox"/> SEC Programme <input type="checkbox"/> No Preference
		<input type="checkbox"/> Integrated Programme <input type="checkbox"/> SEC Programme <input type="checkbox"/> No Preference

Application

Select up to 3 choices and 3 talent areas. You may indicate up to 2 talent areas for the same school.

TEST NAME 40562Z

BC/FIN TXXX375C

School Ai Tong School

Talent(s) and School(s)

Non-school based Awards/Activities

Contact Details

Review and Submit

View Application

Talent(s) and School(s)

TALENT(S)	SCHOOL(S)	SELECTED PROGRAMME (if applicable)
Basketball	Assumption English School	-
Basketball	Catholic High School	No Preference
Bilingual	Catholic High School	Integrated Programme

Non-school based Awards/Activities

PERIOD(S)	AWARD/ACTIVITY NAME	BRIEF DESCRIPTION
05/2018 - 06/2018	Speak Mandarin Campaign Talent Competition 2018	4th prize for Category C Family with eldest child between Primary 3 and 6.
06/2017 - Present	ABC Junior Basketball Club	Trained as a junior member since 2017.

Application

For students in non-mainstream schools applying for DSA:

1. Additional steps need to be completed before applying.
(Registration number, etc)
2. Application template requires more details
(Mainstream schools will automatically share information between schools)

For more details, <https://www.moe.gov.sg/secondary/dsa/application> has the step-by-step application process for both Mainstream and Non-mainstream schools.

2025 Direct School Admission for Secondary Schools (DSA-Sec)
Template for applicants studying in MOE mainstream primary schools

Instructions

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BC/FIN	

Section I: Talent(s) and School(s)¹

You can indicate up to 3 choices of talent areas and schools. The choice order does not matter.

Of the 3 choices, a maximum of 2 choices can be used to apply to the same school, for 2 different talent areas.

Note:

Under "Select Programme", you will need to choose "Integrated Programme", "Singapore-Cambridge Secondary Education Certificate" (SEC) Programme or "No Preference", only if the school offers both programmes for the selected talent area. Otherwise, no further action is required.

From 2027 onwards, the SEC Programme will replace the GCE O- and N-Level programme under Full Subject-Based Banding (SBB). For more information on the SEC and Full SBB, click [here](#).

Talent Area	School	Select Programme (if applicable) (Please choose one only.)
		<input type="checkbox"/> Integrated Programme <input type="checkbox"/> SEC Programme <input type="checkbox"/> No Preference
		<input type="checkbox"/> Integrated Programme <input type="checkbox"/> SEC Programme <input type="checkbox"/> No Preference
		<input type="checkbox"/> Integrated Programme <input type="checkbox"/> SEC Programme <input type="checkbox"/> No Preference

2025 DSA-Sec

Template for Applicants Not Studying in MOE Mainstream Schools

Instructions

You are encouraged to use a desktop or a laptop to fill in your application. Use this template to help you prepare the relevant information before you log in to the DSA-Sec portal. This will reduce your application time and minimise any risk of losing your entries due to connection issues. To avoid errors in your submission, use only **English language** in your entries. Application comprises the following sections:

Section I	Talent(s) and School(s)
Section II	Academic Information
Section III	Awards/Activities (Optional)
Section IV	Contact Details

Name of Child	
RG Number	

Section I: Talent(s) and School(s)¹

You can indicate up to 3 choices of talent areas and schools. The choice order does not matter. Of the 3 choices, a maximum of 2 choices can be used to apply to the same school under 2 different talent areas.

Note:

Under "Select Programme", you will need to choose "Integrated Programme", "Singapore-Cambridge Secondary Education Certificate" (SEC) Programme or "No Preference", only if the school offers both programmes for the selected talent area. Otherwise, no further action is required.

From 2027 onwards, the SEC Programme will replace the GCE O- and N-Level programme under Full Subject Based Banding. For more information on the SEC and Full SBB, click [here](#).

Talent Area	School	Select Programme (if applicable) (please choose one only)
		<input type="checkbox"/> Integrated Programme <input type="checkbox"/> SEC Programme <input type="checkbox"/> No Preference
		<input type="checkbox"/> Integrated Programme <input type="checkbox"/> SEC Programme <input type="checkbox"/> No Preference
		<input type="checkbox"/> Integrated Programme <input type="checkbox"/> SEC Programme <input type="checkbox"/> No Preference

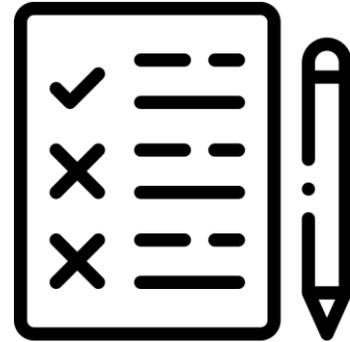
Shortlisting

Schools will shortlist students based on their own selection criteria.

If selected, students can expect to attend some of the following(s):

(Can be a combination of any)

- Aptitude tests/Trials
- Auditions
- Interviews



Shortlisting - Aptitude tests/Trials



Selection Process for DSA (STEM)

- Shortlisted applicants who meet the criteria will be invited for an interview and a hands-on trial (subject to prevailing SMM).
- After the interview, we will conduct a final round of selection before confirming our candidates.



Selection Process and Criteria

The selection process will involve **an interview and a selection test** which requires applicants to attempt a **programming task**.

Criteria	Weighting
Level of Experience & Exposure as a Programmer	20%
E-Portfolio (Evidence of Students' existing work from School-Based Activities)	20%
Interview	30%
Selection Test	30%

DSA-SEC Selection Process and Key Dates

Part One: Selection Process

All shortlisted students will be invited to the school for a selection test, an audition or trials. Students will be assessed on their ability to play the game or instrument, as well as their potential. Do note that you only need to attend ONE of these selection tests.

Students should come prepared with their instrument, equipment and/or sports attire or school uniform. They should report to the school's general office, and will be directed to the respective venues.

Selection tests, auditions and trials details (usually first two weeks of July; exact details to be confirmed):

Talent Area	Date (Day)	Time	Venue
Coding	30 Jun (Thu)	3.30 to 4.30pm	Computer Lab 1
	05 Jul (Tue)	3.30 to 4.30pm	SR7 Classroom

Coding

- (i) Applicants are expected to do a Multiple-Choice Question test which assesses aptitude in computational thinking skills. Programming language will not be assessed.

Part Two: Interview

Successful applicants from the selection process will be required to attend an interview session.

- Dates: Last week of July and first week of August (To be confirmed)
Venue: Ngee Ann Secondary School Conference Room
Time: From 3 pm onwards

Interviews

Usually a face to face interview with the school's teacher(s).

(i.e, with the Head-of-department and/or teacher in-charge of the CCA/subject.)

These interviews are the student's chance to:

1. Share about themselves
2. Show their passion/interest in the subject
3. Share about their reasons in picking their school
4. Convince them they are the right choice
5. Demonstrate their eloquence and confidence



Commonly-asked questions



Questions about yourself

- Tell me more about yourself
- What are some hobbies that you pursue?
- What are your strengths and weaknesses?

Questions about the school and programme

- Why are you applying to our school?
- Among the other schools with you applied to, at what choice did you rank our school?
- How will you contribute to our school?



* Questions will vary from school to school

Commonly-asked questions



Questions about the talent

- What are some of your proudest achievements?
- What are some troubles you faced learning programming?
- Have you attended any programming-related events?

Ad-hoc questions

- Current affairs and/or global issues
For example (about ChatGPT and AI)
- Programming knowledge questions



* Questions will vary from school to school

Interview Tips

01

As the application form should already list the student's achievements, focus on sharing the experience instead.

02

Be confident. The interview is about showcasing yourself to the teachers and leave a good lasting impression

03

Don't lie, schools can easily share data to verify your account.

04

Be smart about how you phrase your answers if you do not know how to reply to a question.

05

Role-playing with family and friends will help build confidence in speaking aloud.

Selection outcomes

After the interviews and/or tests, these are the possible outcomes.

Confirmed Offer	<p>Your child has a reserved place in the secondary school.</p> <p>To gain admission, your child will still need to opt for the school during the school preference submission period and <u>achieve a PSLE score that qualifies them for a course offered by the school.</u></p>
Wait List	<p>Your child will be given a reserved place in the school if other students turn down their confirmed offers.</p> <p>Your child will still need to opt for the school during the school preference submission period and <u>achieve a PSLE score that qualifies them for a course offered by the school.</u></p>
Unsuccessful	<p>Your child has not been given a place through the DSA-Sec, and must take part in the Secondary 1 posting process.</p>

Preference ranking

After receiving the offers, students should submit their preferred choice of schools via the DSA portal by the deadline.

Review DSA-Sec School Preference

Please review to ensure the information is correct before submission.

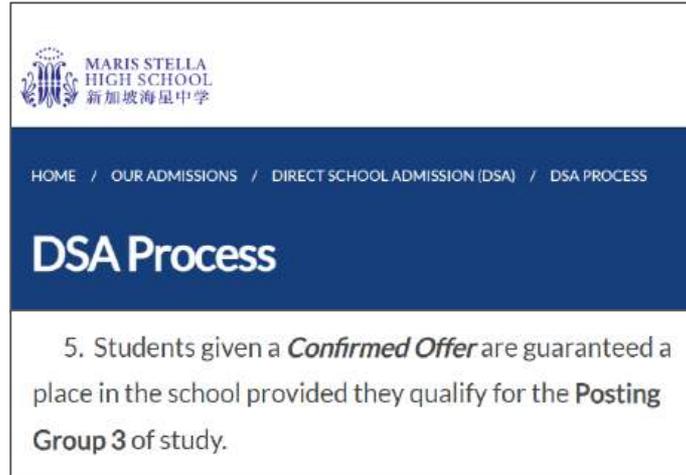
School Preference

PREFERENCE ORDER	DSA-SEC OFFER	DSA SECONDARY SCHOOL
1	Wait List (WL)	METHODIST GIRLS' SCHOOL (SECONDARY) - Integrated Programme
2	Confirmed Offer (CO)	SCHOOL OF THE ARTS, SINGAPORE
3	Confirmed Offer (CO)	SINGAPORE CHINESE GIRLS' SCHOOL - O-Level Programme

DSA Conditions

Your child's exam results still matter.

- DSA-SEC
 - Students must meet the PSLE eligibility requirements for the Posting Group(s) offered by the school



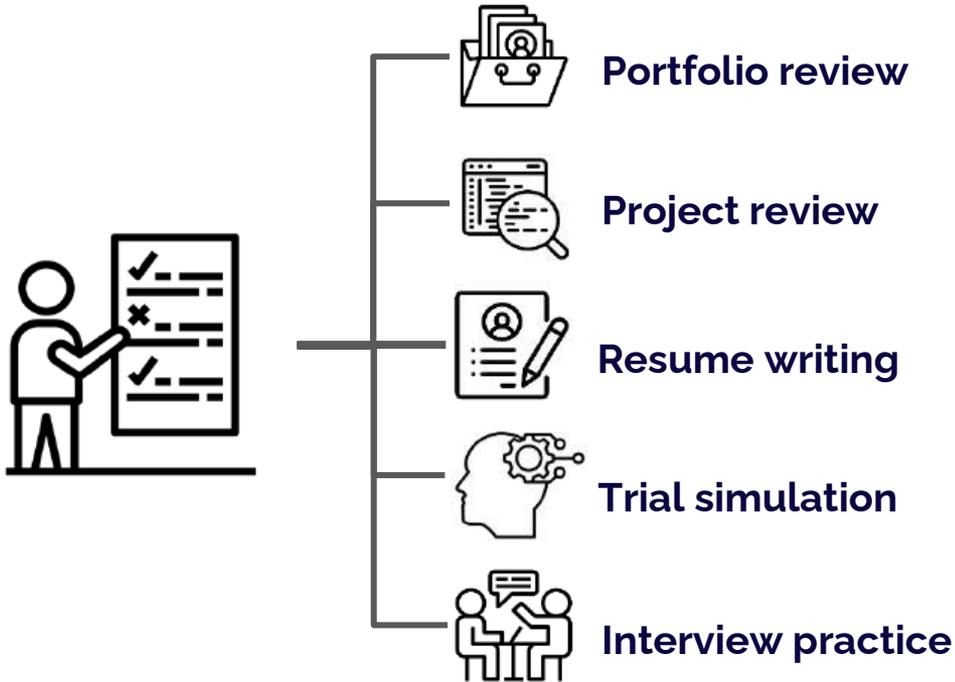
The screenshot shows the Maris Stella High School website page for the DSA Process. At the top left is the school's logo and name in English and Chinese. Below that is a navigation menu with links for HOME, OUR ADMISSIONS, DIRECT SCHOOL ADMISSION (DSA), and DSA PROCESS. The main heading is "DSA Process". The content area shows a numbered list item: "5. Students given a *Confirmed Offer* are guaranteed a place in the school provided they qualify for the Posting Group 3 of study."

* Maris Stella High School DSA 2025
Selection Process

DSA Conditions

- If your child is admitted through DSA, they are not allowed to submit school choices during the S1/JAE posting process.
- They are also not allowed to transfer to another school after the release of their results. They must commit to their chosen school for the duration of the programme.
- **If the student does not meet the requirements, their DSA offer will be revoked.**

Personalised DSA consultations



Hourly rates:

Members - \$80

Non-Members - \$100

For more information,
email us at contact@thelab.sg
or call 8916 0017

Terms and Conditions:

Sessions are billed on an hourly basis with a minimum duration of one hour, and subsequent sessions also consisting of one hour each.

Participants cannot divide the session into multiple smaller sessions.

DSA Interview & Communication Masterclass

In collaboration with Playacting Productions

Programme Details:

- 3 sessions (60 minutes each)
- Small group, interactive format
- Open to P4–P6 students

Key Focus Areas:

- Effective speaking (clarity, confidence, projection)
- Body language & self-presentation
- Interview skills & personal introduction
- Group exercises & teamwork
- Organising ideas quickly & expressing opinions clearly,

** Further details (dates and fees) will be shared once finalised.*





QnA

